ADVANCED MECHATRONICS PROJECT 1: ARDUINO

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Presentation Date: 3/21/16

MOTIVATION

- When a cat falls in the air with its back facing the ground, it knows how to maneuver itself to land upright on its feets
- Robotic systems can also take advantage of such maneuver to properly orient itself in the case of falling from heights



CONSERVATION OF ANGULAR MOMENTUM

• Moment is equal to the derivative of angular momentum with respect to time

 $\Sigma M_o = \dot{H}_o$

• The total angular momentum of a system is conserved (constant) when no external moments are applied to the system.

$$\dot{H}_o = 0$$
 $H_o = \text{constant}$

• Cats are capable of orienting itself in mid air due to internal moments applied

PROJECT IDEA

• Motors can be implemented into a falling object to change its orientation in mid air

- Force of Gravity and Drag Force applied
- Moment applied due to drag force can be neglected
- To simplify problem, only rotation with respect to the z-axis will be controlled by a motor

MATERIALS

• Arduino Uno

• MPU 6050 (6-Dof Accelerometer and Gyroscope)

• Plastic Enclosure



MATERIALS

• Brushless DC motor



• ESC (Electric Speed Controller)

• LiPo Battery (suitable for esc and motor)



CIRCUIT DIAGRAM



Approach

• Ideal Solution:

- DC Identification of Brushless DC Motor
- Determine K and τ
- Determine MoI of the entire body and motor
- Implement PD controller to output angular position of the entire body from input of angular velocity of motor
- Problems:
 - Arduino's processing speed cannot keep up with the high speed of motor → Cannot find complete relation between PWM and motor speed to control input
 - For motor speeds that are measureable, data gathered does not behave as governed by DC motor transfer function \rightarrow Cannot determine K and τ
 - Cannot determine MoI with available equipments



APPROACH

• Alternative Solution:

- Assume direct control of entire body based on PWM input
- Approximate angular velocities for different inputs of PWM signals for 1 sec, neglecting acceleration from rest and deceleration to rest
- Assume linear correlation between PWM signal and the entire body speed based on experimental data



Angular Velocity of Body vs. PWM signal

CONTROL ALGORITHM

• The body must orient itself back to its reference angular position as it drops before landing

- Apply appropriate PWM signal to rotate the body within the time of drop based on:
 - Angular position offset ("degree")
 - Height from which it is dropped ("pos_z_curr")
- Use MPU-6050 to gather information on angular position and height

CONTROL ALGORITHM

• Calculate position from uniform acceleration

$$a = \frac{av}{dt} \rightarrow v - v_0 = a(t - t_0)$$

• $v = v_0 + a\Delta t$

$$v = \frac{dx}{dt} \rightarrow \frac{dx}{dt} = v_0 + a\Delta t$$

•
$$x = x_0 + v_0 \Delta t + \frac{1}{2} a (\Delta t)^2$$

• Calculate angular position from angular velocity

$$\omega = \frac{d\theta}{dt} \rightarrow \theta - \theta_0 = \omega(t - t_0)$$

• $\theta = \theta_0 + \omega \Delta t$

CONTROL ALGORITHM

• Calculate time it takes to fall from rest

$$0 = h - \frac{1}{2}g(\Delta t)^2$$
$$\Delta t = \sqrt{\frac{2h}{g}}$$

• Approximate uniform angular velocity

$$\omega = \frac{\Delta\theta}{\Delta t}$$

• Set signal bases on required angular velocity

 Positive angular offset
 s = ^{ω + 2421.4}/_{1.669}

 Negative angular offset
 s = ^{ω + 2583.4}/_{1.669}

PROGRAM

#include "Wire.h"
#include "I2Cdev.h"
#include "MPU6050.h"
#include <Servo.h>
Servo bldc;
float rotate;

MPU6050 accelgyro;

int16_t ax, ay, az, gx, gy, gz;

```
#define LED_PIN 13
bool raised = false;
bool blinkState = false;
bool disorient = false;
bool fall = false;
int addr = 0;
int accel_reading;
int accel corrected;
int accel_offset = -256;
float accel z;
int vel z prev = 0;
int vel z curr;
float pos_z_prev = 0;
float pos_z_curr;
int spin_time;
int i = 0;
```

int gyro_offset = 151; int gyro_corrected; int gyro_reading; float gyro_rate; float gyro_scale = 0.02; float gyro_angle; float degree; float omega; float loop_time = 0.05;

int last_update; int cycle_time; long last_cycle = 0;

PROGRAM

void setup() {

1

```
Wire.begin();
Serial.begin(9600);
pinMode(LED_PIN, OUTPUT);
bldc.attach(9);
delay(3000);
accelgyro.initialize();
while (i<100) {
  accelgyro.getMotion6(sax, say, saz, sgx, sgy, sgz);
  accel reading = az;
  accel corrected = accel reading - accel offset;
  accel z = (float) (accel corrected) *9.81/16600;
  vel_z_curr = vel_z_prev + 100*(accel_z-9.775)*loop_time;
  if (vel z curr>0) {
   pos_z_curr = pos_z_prev + vel_z_prev*loop_time + 1/2*(accel_z-9.775)*100*sq(loop_time);
  1
  vel_z_prev = vel_z_curr;
  pos_z_prev = pos_z_curr;
  i++;
  time_stamp();
raised = true;
```

PROGRAM

```
void loop() {
```

```
accelgyro.getMotion6(&ax, &ay, &az, &gx, &gy, &gz);
accel_reading = az;
accel_corrected = accel_reading - accel_offset;
accel_z = (float)(accel_corrected)*9.81/16600;
```

```
if (vel_z_curr==0) {
    blinkState = !blinkState;
    digitalWrite(LED_PIN, blinkState);
}
```

```
gyro_reading = gz;
omega = -((float)((gyro_reading)/131 - gyro_offset) *
      gyro_scale - 0.151/(-loop_time))*50.0;
gyro_angle = gyro_angle + omega * -loop_time;
degree = gyro_angle;
```

```
if(degree>180){
    degree = degree - 360;
}
else if(degree<-180){
    degree = degree + 360;
}</pre>
```

```
if (accel_z<8) {
   fall = true;
}
else {
   fall = false;
}
if (abs(degree)>10) {
   disorient = true;
}
else{
   disorient = false;
   fall = false;
   bldc.write(1499);
```

1

Program

```
if( ((fall & disorient) & raised) ){
  float t = sqrt(2.0*pos_z_curr/9.81/100);
  float w = degree/t;
  int counter=0;
  int msec = t*1000;
  int PWM = 1499;
  // >1500 rotates box clockwise
  // <1498 rotates box counter clockwise
  if (degree>10) {
    PWM = (w/2 + 2421.4)/1.669;
  }
  else if (degree<-10){
    PWM = (w/2 + 2583.4)/1.669;
  1
  counter = millis()+msec;
  while(millis()<counter){</pre>
   bldc.write(PWM);
  }
  if (degree>10) {
   bldc.write(1510);
  1
  else if (degree<-10) {
    bldc.write(1490);
  }
  raised = false;
time stamp();
```

```
void time_stamp() {
  while ((millis() - last_cycle) < 50) {
    delay(1);
    }
    last_cycle = millis();
}</pre>
```



DEMONSTRATION