## Advanced

## Mechatronics

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## Motivation

- When a cat falls in the air with its back facing the ground, it knows how to maneuver itself to land upright on its feets
- Robotic systems can also take advantage of such maneuver to properly orient itself in the case of falling from heights



## Conservation of Angular Momentum

- Moment is equal to the derivative of angular momentum with respect to time

$$
\Sigma M_{o}=\dot{H}_{o}
$$

- The total angular momentum of a system is conserved (constant) when no external moments are applied to the system.

$$
\dot{H}_{o}=0 \quad H_{o}=\text { constant }
$$

- Cats are capable of orienting itself in mid air due to internal moments applied


## Project Idea

- Motors can be implemented into a falling object to change its orientation in mid air
- Force of Gravity and Drag Force applied
- Moment applied due to drag force can be neglected
- To simplify problem, only rotation with respect to the z -axis will be controlled by a motor


## MATERIALS

- Arduino Uno
- MPU 6050 (6-Dof Accelerometer and Gyroscope)
- Plastic Enclosure



## Materials

- Brushless DC motor

- ESC (Electric Speed Controller)
- LiPo Battery (suitable for esc and motor)



## Circuit Diagram



## APPROACH

- Ideal Solution:
- DC Identification of Brushless DC Motor
- Determine K and $\tau$
- Determine MoI of the entire body and motor
- Implement PD controller to output angular position of the entire body from input of angular velocity of motor
- Problems:
- Arduino's processing speed cannot keep up with the high speed of motor $\rightarrow$ Cannot find complete relation between PWM and motor speed to control input
- For motor speeds that are measureable, data gathered does not behave as governed by DC motor transfer function $\rightarrow$ Cannot determine $K$ and $\tau$
- Cannot determine MoI with available equipments



## APPROACH

- Alternative Solution:
- Assume direct control of entire body based on PWM input
- Approximate angular velocities for different inputs of PWM signals for 1 sec , neglecting acceleration from rest and deceleration to rest
- Assume linear correlation between PWM signal and the entire body speed based on experimental data



## Control Algorithm

- The body must orient itself back to its reference angular position as it drops before landing
- Apply appropriate PWM signal to rotate the body within the time of drop based on:
- Angular position offset ("degree")
- Height from which it is dropped ("pos_z_curr")
- Use MPU-6050 to gather information on angular position and height


## Control Algorithm

- Calculate position from uniform acceleration

$$
a=\frac{d v}{d t} \rightarrow v-v_{0}=a\left(t-t_{0}\right)
$$

$$
v=v_{0}+a \Delta t
$$

$$
v=\frac{d x}{d t} \rightarrow \frac{d x}{d t}=v_{0}+a \Delta t
$$

- $x=x_{0}+v_{0} \Delta t+\frac{1}{2} a(\Delta t)^{2}$
- Calculate angular position from angular velocity

$$
\begin{aligned}
& \omega=\frac{d \theta}{d t} \rightarrow \theta-\theta_{0}=\omega\left(t-t_{0}\right) \\
& \theta=\theta_{0}+\omega \Delta t
\end{aligned}
$$

## Control Algorithm

- Calculate time it takes to fall from rest

$$
\begin{aligned}
& 0=h-\frac{1}{2} g(\Delta t)^{2} \\
& \Delta t=\sqrt{\frac{2 h}{g}}
\end{aligned}
$$

- Approximate uniform angular velocity

$$
\omega=\frac{\Delta \theta}{\Delta t}
$$

- Set signal bases on required angular velocity
- Positive angular offset

$$
s=\frac{\omega+2421.4}{1.669}
$$

- Negative angular offset

$$
s=\frac{\omega+2583.4}{1.669}
$$

## Program

```
#include "Wire.h"
#include "I2Cdev.h"
#include "MPU6050.h"
#include <Servo.h>
Servo bldc;
float rotate;
MPU6050 accelgyro;
int16_t ax, ay, az, gx, gy, gz;
#define LED_PIN 13
bool raised = false;
bool blinkState = false;
bool disorient = false;
bool fall = false;
int addr = 0;
int accel_reading;
int accel_corrected;
int accel_offset = -256;
float accel_z;
int vel_z_prev = 0;
int vel_z_curr;
float pos_z_prev = 0;
float pos_z_curr;
int spin_time;
int i = 0;
```

```
int gyro_offset = 151;
int gyro_corrected;
int gyro_reading;
float gyro_rate;
float gyro_scale = 0.02;
float gyro_angle;
float degree;
float omega;
float loop_time = 0.05;
```

int last_update;
int cycle_time;
long last_cycle $=0$;

## Program

```
void setup() {
    Wire.begin();
    Serial.begin(9600);
    pinMode (LED_PIN, OUTPUT);
    bldc.attach(9);
    delay(3000);
    accelgyro.initialize();
    while (i<100){
        accelgyro.getMotion6(&ax, &ay, &az, &gx, &gy, &gz);
        accel_reading = az;
        accel_corrected = accel_reading - accel_offset;
        accel_z = (float) (accel_corrected)*9.81/16600;
        vel_z_curr = vel_z_prev + 100*(accel_z-9.775)*loop_time;
        if (vel_z_curr>0){
            pos_z_curr = pos_z_prev + vel_z_prev*loop_time + 1/2*(accel_z-9.775)*100*sq(loop_time);
        }
        vel_z_prev = vel_z_curr;
        pos_z_prev = pos_z_curr;
        i++;
        time_stamp();
    }
    raised = true;
}
```


## Program

```
void loop() {
accelgyro.getMotion6(&ax, &ay, &az, &gx, &gy, &gz);
accel_reading = az;
accel_corrected = accel_reading - accel_offset;
accel_z = (float) (accel_corrected)*9.81/16600;
if (vel_z_curr==0){
    blinkState = !blinkState;
    digitalWrite(LED_PIN, blinkState);
}
gyro_reading = gz;
omega = -((float) ((gyro_reading)/131 - gyro_offset) *
gyro_scale - 0.151/(-100p_time))*50.0;
gyro_angle = gyro_angle + omega * -loop_time;
degree = gyro_angle;
if(degree>180) {
    degree = degree - 360;
}
else if(degree<-180){
    degree = degree + 360;
}
```


## Program

```
if( ((fall & disorient) & raised) ) {
    float t = sqrt(2.0*pos_z_curr/9.81/100);
    float w = degree/t;
    int counter=0;
    int msec = t*1000;
    int PWM = 1499;
    // >1500 rotates box clockwise
    // <1498 rotates box counter clockwise
    if (degree>10) {
        PWM = (w/2 + 2421.4)/1.669;
    }
    else if (degree<-10){
        PWM = (w/2 + 2583.4)/1.669;
    }
    counter = millis()+msec;
    while(millis () <counter) {
        bldc.write(PWM);
    }
    if (degree>10){
        bldc.write(1510);
    }
    else if (degree<-10){
        bldc.write(1490);
    }
    raised = false;
}
time_stamp();
}
```

```
void time_stamp() {
    while ((millis() - last_cycle) < 50){
    delay(1);
    }
    last_cycle = millis();
}
```


## DEMONSTRATION

